

# Automatic Program Rewriting for Non-Ground Answer Set Programs

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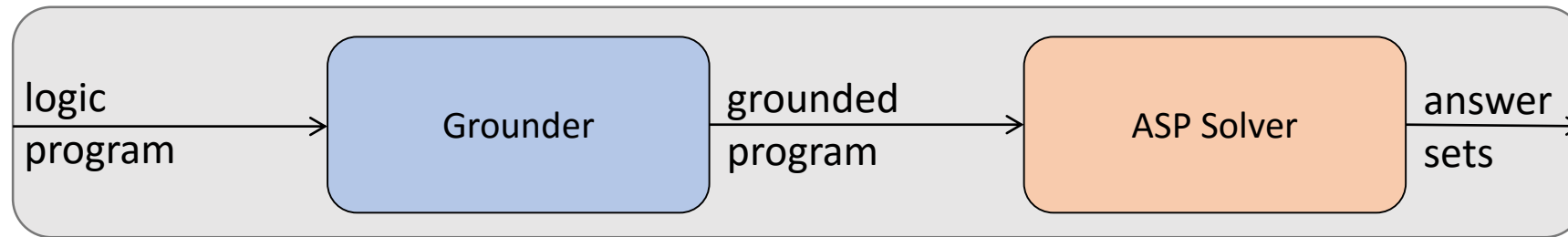
# BACKGROUND

# What is Answer Set Programming (ASP)?

- Constraint programming paradigm geared towards solving difficult combinatorial search problems
- Prolog-like syntax

Logic Rule	Meaning
$child(X, Y) \leftarrow parent(Y, X).$	<i>X is a child of Y if Y is a parent of X.</i>
$innocent(X) \leftarrow not\ guilty(X).$ Head                      ←                      Body	<i>X is innocent if I have no reason to believe that X is guilty</i>

# ASP Solver Architecture & Grounding



Logic Program	Grounded Program	Intelligently Grounded Program
<pre>parent(bob, ally). parent(mary, john). sibling(bob, mary).  cousin(X, Y) ← parent(P1, X),                 parent(P2, Y),                 sibling(P1, P2),                 X ≠ Y.</pre>	<pre>parent(bob, ally). parent(mary, john). sibling(bob, mary).  cousin(john, mary) ← parent(ally, john),                     parent(bob, mary),                     sibling(ally, bob),                     john ≠ mary.  ... cousin(bob, bob) ← parent(bob, bob),                   parent(bob, bob),                   sibling(bob, bob),                   bob ≠ bob.  ...</pre>	<pre>parent(bob, ally). parent(mary, john). sibling(bob, mary).  cousin(ally, john) ← parent(bob, ally),                     parent(mary, john),                     sibling(bob, mary),                     ally ≠ john.</pre>

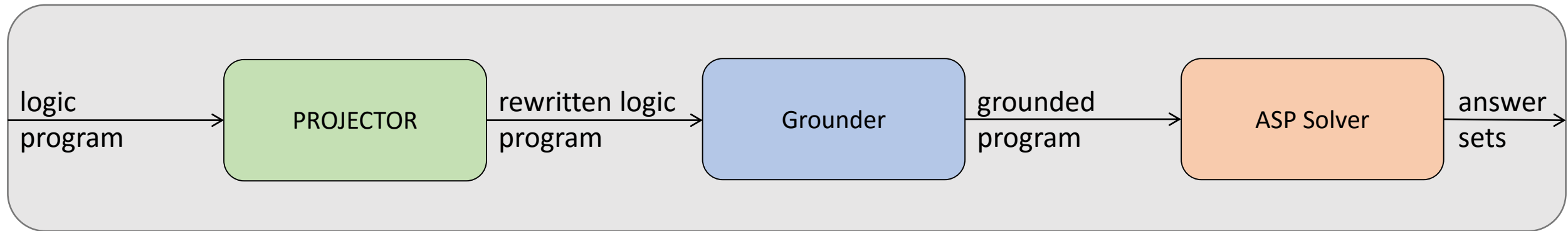
# Motivations

- Intuitive encodings are not always the most optimal
- Fine-tuning requires expertise
  - Smaller grounding sizes often translate into faster solve times
  - Eliminating variables from rules can lead to smaller grounding size

## Question

- What fine-tuning can be done automatically via program rewriting techniques?

# ASP Solver Architecture Extended



# Our Direction

- Inspired by relational databases
- Two considered rewritings
  - $\alpha$ -projection
  - $\beta$ -projection

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- Two considered rewritings
  - $\alpha$ -projection
  - **$\beta$ -projection**



# $\beta$ -PROJECTION

# $\beta$ -Projection

**Goal:** Eliminate any unnecessary variables from the rule by isolating them in a newly introduced rule.

- Need to make sure this rule does not contain the same variables as the original
- Carry “guards” for variables when possible
  - Attempts to restrict the domain of variables in a rule as much as possible without introducing new variables

# Example: PermutationPatternMatching

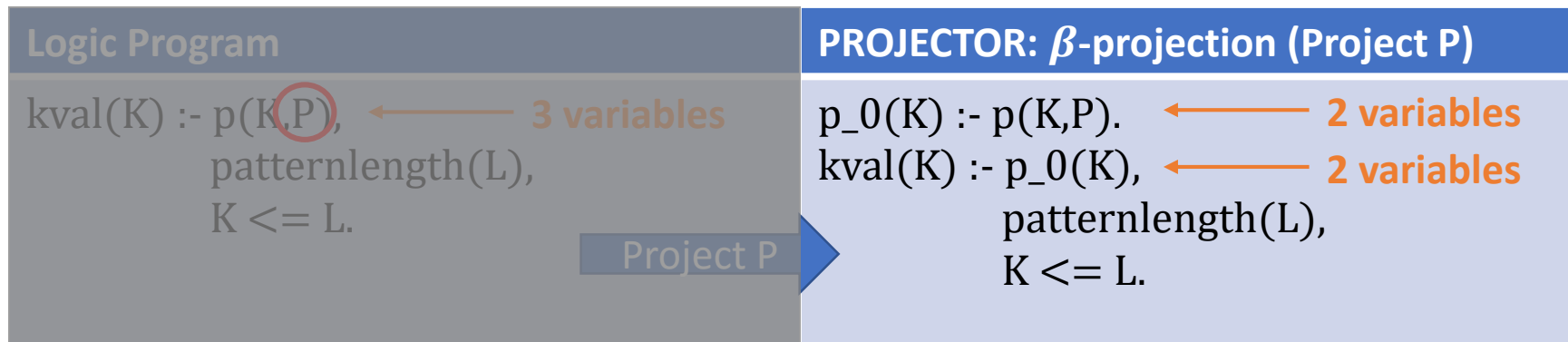
## Logic Program

```
kval(K) :- p(K,P),  
           patternlength(L),  
           K <= L.
```

Consider if K,P,L have 100 possible distinct ground values for this rule.

$$TotalGrounding_{orig} = |K| * |P| * |L| = 100^3 = 1,000,000$$

# Example: PermutationPatternMatching



Consider if K,P,L have 100 possible distinct ground values for both rules.

$$GroundingSize_{p\_0} = |K| * |P| = 100^2 = 10,000$$

$$GroundingSize_{kval} = |K| * |L| = 100^2 = 10,000$$

$$TotalGrounding_{proj} = GroundingSize_{p\_0} + GroundingSize_{kval} = 20,000$$

# More Details... But No Time...

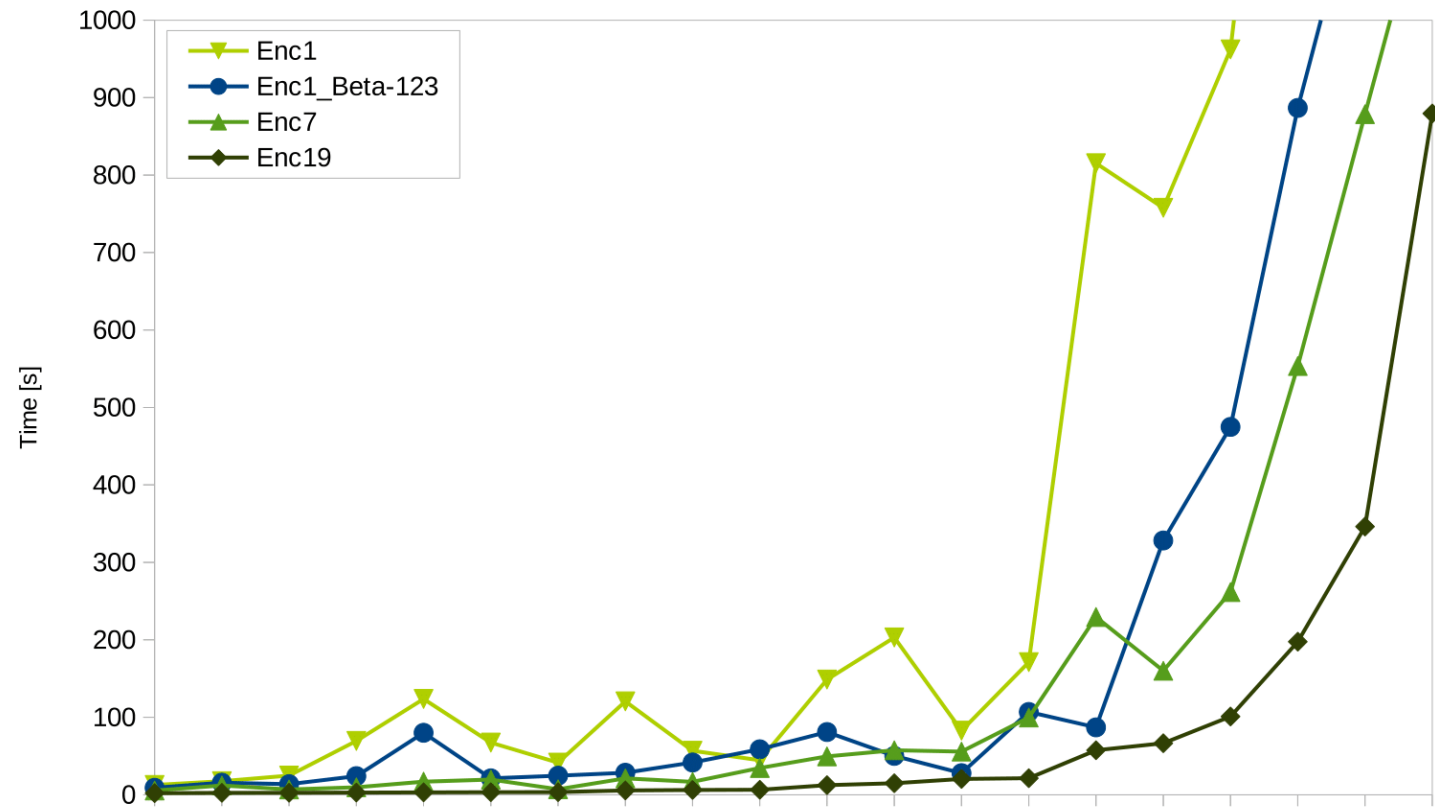
- Supported languages features
- Variable selection
  - Non-deterministic behavior
- Safety
- Algorithm & Implementation Details

# EXPERIMENTAL RESULTS

# Experimental Analysis

- **ASPCCG**: ASP based natural language parser
  - 3 encodings of increasing levels of human optimization
    - Created by Matthew Buddenhagen, Yuliya Lierler & Peter Schuller
  - Enc1: No human optimization
  - Enc7: Moderate human optimization
  - Enc19: Notable human optimization
- **ASPComp14**
  - Stable Marriage
  - Permutation Pattern Matching
  - Knight Tour with Holes
  - Misc.

# ASPCCG: Overall





# Related Work: Lpopt

- Lpopt (Bichler, Morak, Woltran, 2016)
  - Very similar ideas (reduce # of variables in rules)
  - Different process

Bichler, Manuel. "Optimizing non-ground answer set programs via rule decomposition." Bachelor thesis. TU Wien (2015).

Bichler, Manuel, Michael Morak, and Stefan Woltran. "lpopt: A rule optimization tool for answer set programming." *International Symposium on Logic-Based Program Synthesis and Transformation*. Springer, Cham, 2016.

# Full ASPComp 2014 Benchmarks

- 22 total benchmarks
  - 4 benchmarks had no rewrites from both lpop & projector
  - 6 benchmarks had rewrites but lpop & projector made no significant performance effect
  - 12 benchmarks had rewrites with performance impact
- 20 instances for each program
- Timeout of 5 minutes

# Lpopt Success

- Lpopt performed better on average than Projector on 3 programs
  - Hanoi Tower
    - Projector performed worse than base encoding
  - Labyrinth
    - Lpopt solved 19 of 20 instances vs. 18 of 20 for base encoding & 17 of 20 for Projector
  - Nomistery
    - Projector performed better than base encoding but ~50% worse than Lpopt

# Projector Success

- Lpopt performed better on average than both the base encoding & projector on 3 programs
  - Graph Colouring
  - Knight Tour With Holes
  - Permutation Pattern Matching
    - Significant improvement

# Similar Rewrite Performance

- Both Lpopt & Projector hurt performance:
  - Minimal Diagnosis
  - Valves Location Problem
- Both Lpopt & Projector improve performance:
  - Ricochet Robots
- No significant difference between Lpopt & Projector in both cases

# Conclusions, Current & Future Work

## Conclusions

- Automatic rewriting techniques are worth exploring
- System PROJECTOR available on the [UNO NLPKR Lab website](#)
- “Automatic Program Rewriting in Non-Ground Answer Set Programs” (Hippen, Lierler, 2019) presented at *International Symposium on Practical Aspects of Declarative Languages 2019 (PADL 2019)*

## Current Work

- Improve language support

## Future Work

- Better heuristics for variable selection (grounding size prediction)

# Acknowledgements

## University of Nebraska Omaha

- Brian Hodges
- Jacob Lee

## University of Kentucky

- Michael Dingess
- Daniel Houston
- Liu Liu
- Shelby Stocker
- Dr. Mirek Truszczyński

## Misc.

- Roland Kaminski
- Stefan Woltran

[NSF Project: Automated Optimization of Programs and Processing Tools in Answer Set Programming Optimization](#)

Thank You!

Questions?